

1 Club Opener, Game Contract

Board 9	North - 13 - (8)	W	N	E	S	Par: NS 3N, NS 5C; +400;
Dir: North	♠ AQ4		1♣	P	3NT	Double Dummy Makeable Contracts
Vul: E-W	♥ K92	P	P	P		
	♦ K94					NT ♠ ♥ ♦ ♣
	♣ J843					N: 3 3 3 5
West - 9 - (7)	East - 3 - (9)					S: 3 1 3 5
♠ KT8732	♠ J6					E:
♥ 83	♥ JT754					W:
♦ 83	♦ JT752					
♣ AQ5	♣ T					
	South - 15 - (6)					
	♠ 95					
	♥ AQ6					
	♦ AQ6					
	♣ K9762					



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Opener has no 5-card major. Clubs are longer than diamonds, so they open 1C.

Responder adds their 16 total points to opener's minimum of 12 points and comes up with a minimum of 28 points.

Responder knows that opener has at least 3 clubs, so they have at least 8 clubs between them. They could play in 5C, making a game score.

However, 3NT scores equally well, and only requires making 9 tricks instead of the 11 tricks that 5C requires.

When responding to a minor suit opening bid, it is a good idea to bid NT at the level indicated by your high card points (HCP). Here, with 15 HCP and stoppers in 3 suits, responder should go straight to game in 3NT.